

# Arrays Revisited

SBML Forum #11

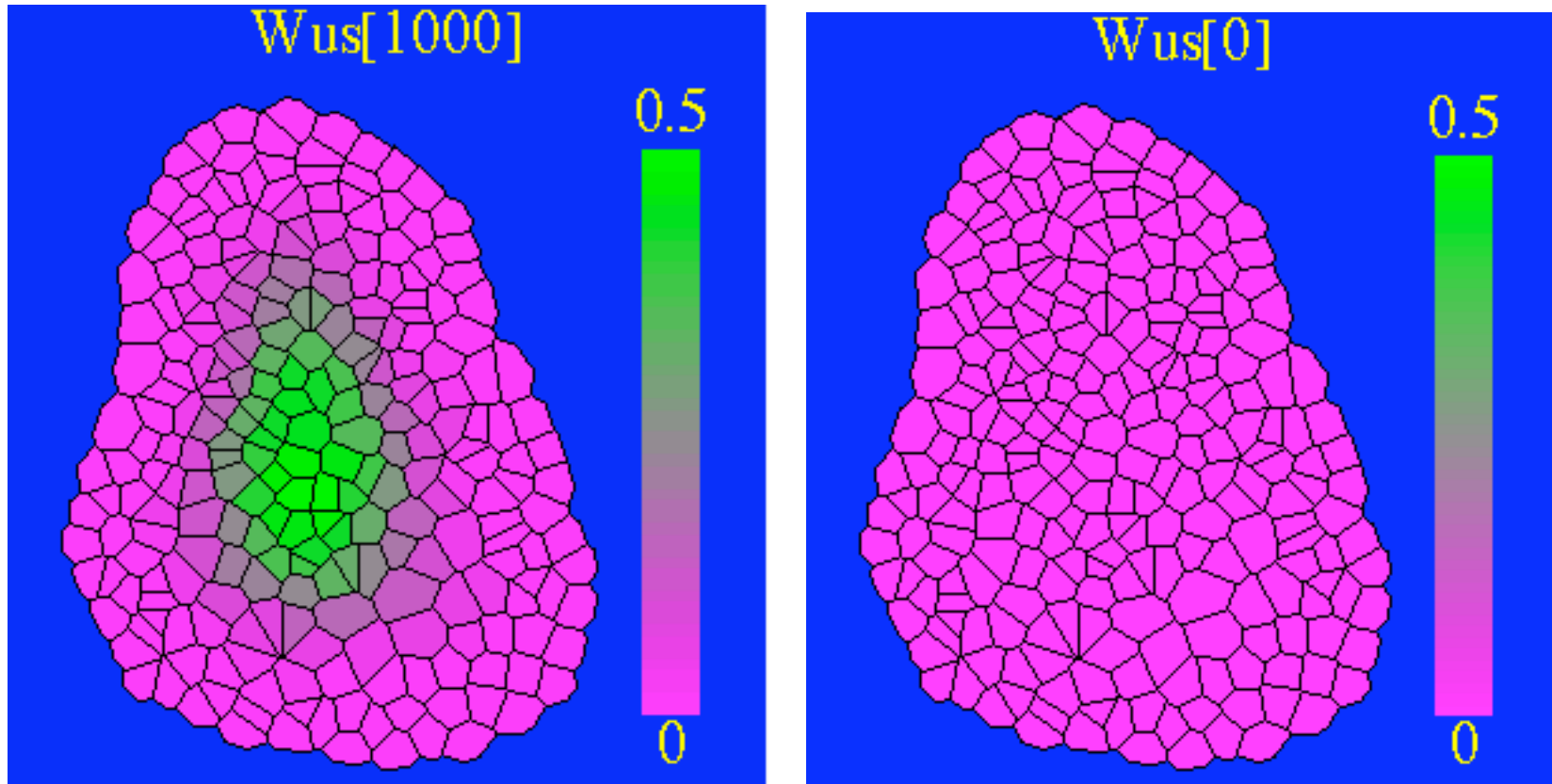
13 October 2006

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Sets, Lists, Bags, Collections, Vectors,  
Matrices, Bunches, Piles, Groups,  
Agglomerations, Clumps, Clusters,  
Medleys, Caboodles, Shebangs,  
Multitudes, Passels, Bevys, Oodles,...

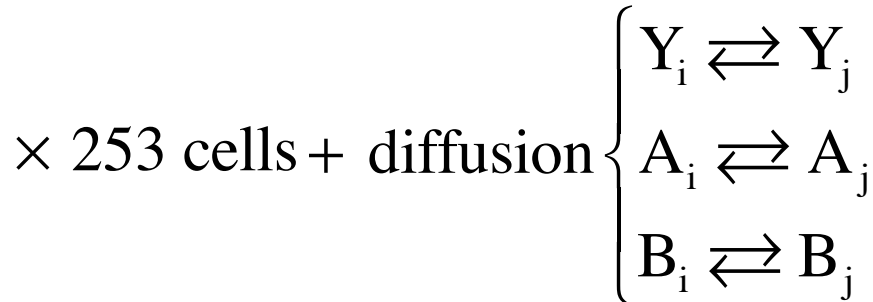
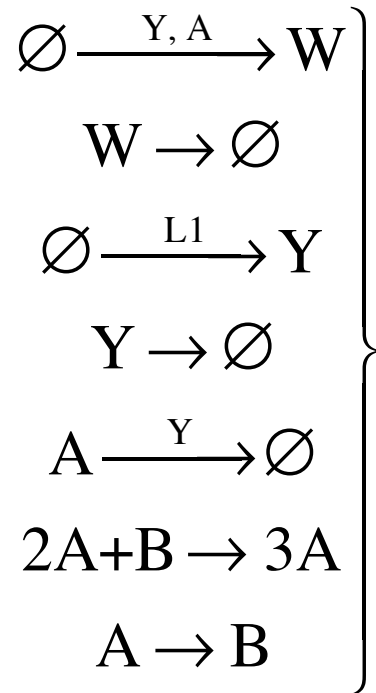
Arrays allow us to describe a bunch of stuff without listing every item explicitly every time

<http://computableplant.org>



Jönsson et al (2005) Bioinformatics, 21: i232-i240.

# A Simple Model



$\times 705$  cell walls

$7 \times 253 + 6 \times 705 = 6001$  reactions  
 plus: 253 compartment volumes  
 plus: 253 cell centers (x, y coords)

```

<reaction id="reaction2608"
  name="Diffusion of Y from Cell 201 to Cell 218"
  reversible="false" fast="false">
  <listOfReactants>
    <speciesReference species="Y_201"/>
  </listOfReactants>
  <listOfProducts>
    <speciesReference species="Y_218"/>
  </listOfProducts>
  <kineticLaw timeUnits="time" substanceUnits="substance">
    <math xmlns="http://www.w3.org/1998/Math/MathML">
      <apply>
        <times/>
        <ci>Dy</ci>
        <apply>
          <minus/>
          <ci>Y_201</ci>
          <ci>Y_218</ci>
        </apply>
      </apply>
    </math>
  </kineticLaw>
</reaction>

```

134,000 lines  
3.4 MB SBML File

# Typical Current Model (Unpublished)

- 3D Geometry
  - 805 polyhedral cell volumes
  - $805 \times 3 = 2415$  cell nuclear coordinates
  - $31115 \times 3 = 93345$  facet vertex coordinates
    - Plus associated rate rule for each vertex
  - [ Side Remark: Most cells in nature are NOT polyhedral
    - Finite element descriptions are MUCH larger ]
- 14 species per cell, 11270 Total
- 27 reactions per cell, 21735 Total
- 5 species diffuse, 40370 reactions

# Useful MathML “Array” Objects

- Vectors
  - $X[1], X[2], \dots$
- Matrices
  - $Y[1,1], Y[1,2], \dots$
- Sets (nested)
  - $\{\{X,Y,Z\}, \{X,Y,Z\}, \dots\}$
- Lists = sets where the order is significant

**But arrays are not  
biological entities ...**

Neither are  
variables

**Variables describe  
biological entities**

**Arrays (sets, lists,  
bags, etc.) describe  
collections of  
biological entities**

**Biologists won't  
accept arrays (sets,  
lists, collections,  
bags, etc.)**

**Biologists are not  
stupid.**

# Proposals

- <http://sbml.org/wiki/arrays>
- Finney et al (2003) Arrays
- Finney et al (2003) Sets
  - Strongly Tied to Model Composition
- Computable Plant (2004)

# Experience

- “Arrays” are not supported by MathML
  - Vectors and matrices are not sufficient
  - Sets and/or Lists (better if both are supported) needed to easily describe things with multiple “indices” e.g., tensors, multi-component species
- Need some way to described connectivity
  - E.g., “sum over” all cells connected to cell  $j$
- Static arrays are not sufficient
  - Size of object MUST be dynamic
    - Upper/lower bounds as formulas
  - Birth/death rules for object elements

# Example

- A mesh is a collection of  $\approx 500$  cells
  - $\text{cell}[j]$ ,  $j=1, 2, \dots$
  - $\text{cell}[j]$  has  $k$  polyhedral faces
  - $\text{face}[j,k]$  has  $m$  vertices and  $n$  edges
  - any object described by finite element covers (triangulation)

```

<listOfParameters>
<parameter id="n" value="10"/>
<parameter id="x">
  <listOfDimensions>
    <dimension id="i" lowerLimit="1" upperLimit="n" />
    <dimension id="j" lowerLimit="0">
      <upperLimit>
        <math xmlns="http://www.w3.org/1998/Math/MathML">
          <apply>
            <plus/>
              <apply>
                <times/>
                  <cn type="integer">2</cn>
                  <ci>m</ci>
                </apply>
                <cn type="integer">1</cn>
              </apply>
            </math>
          </upperLimit>
        </dimension>
      </listOfDimensions>
    </parameter> ...

```

# Implied Array of Rules

```
<rateRule variable="x">  
  <math xmlns="http://www.w3.org/1998/Math/MathML">  
    <apply>  
      <times/>  
        <ci>z</ci>  
        <ci>y</ci>  
    </apply>  
  </math>  
</rateRule>
```

$$\frac{dx_i}{dt} = y_i z_i$$

# Implied Reaction Array

```
<listOfCompartments>
  <compartment id="cell">
    <listOfDimensions>
      <dimension id="i" lowerLimit="1" upperLimit="100"/>
    </listOfDimensions>
  </compartment>
</listOfCompartments>
<listOfSpecies>
  <species id="A" compartment="cell" />
  <species id="B" compartment="cell" />
  <species id="C" compartment="cell" />
</listOfSpecies>
<reaction id="reaction1">
  <listOfReactants>
    <speciesReference species="A"/>
    <speciesReference species="B"/>
  </listOfReactants>
  <listOfProducts>
    <speciesReference species="C"/>
  </listOfProducts>
</reaction>
```



<selector>

$$A_2 v_k$$

```
<apply>
<times/>
  <apply>
    <selector/>
      <ci>A</ci>
      <cn type="integer">2</cn>
    </apply>
  <apply>
    <selector/>
      <ci>v</ci>
      <ci>k</ck>
    </apply>
  </apply>
```

# MathML Functions Required

- Constructors: `set`, `list`, `vector`, `matrix`,  
`matrixrow`
- Containers: `lowlimit`, `uplimit`, `selector`,  
`domainofapplication`
- Operators: `union`, `intersect`, `in`, `notin`,  
`subset`, `prsubset`, `notsubset`, `notprsubset`,  
`setdiff`, `card`, `cartestianproduct`, `sum`,  
`product`, `vectorproduct`, `scalarproduct`,  
`outerproduct`, `transpose`, `determinant`
- Calculus: `curl`, `divergence`, `grad`, `laplacian`
- Other: `emptyset`

# Discussion